



Name: Peter Malone
Player:
Setting:
Race: Human
Rank: Novice (0 levels)
Exp.: 0, CV: 70

ATTRIBUTES

- d6 Agility
- d6 Smarts
- d6 Spirit
- d8 Strength
- d8 Vigor



SKILLS

- d4 Driving (Agility)
- d6 Fighting (Agility)
- d8 Guts (Spirit)
- d6 Notice (Smarts)
- d4 Repair (Smarts)
- d6-2 Shooting (Agility)
- d4 Stealth (Agility)
- d6-3 Streetwise (Smarts)

DERIVED STATS

- 6 Pace 40 Load Limit
- 5 Parry 0 Load Penalty
- 6 Toughness 0 Armor
- 3 Charisma 3 Bennies

MYTHOS TRAITS

Corruption: 0
 Sanity: 5

HINDRANCES

One Eye: Depth Perception: -2;
 Charisma: -1
 Outsider: Charisma: -2 among all but
 own people
 Wanted (US Army)

EDGES

Danger Sense
 Interest: Firearms
 Language: German

WOUNDS: -1 -2 -3 INC
PERMANENT INJURIES:
 Lost an eye

FATIGUE: -1 -2 INC

GEAR

LOCATION WEIGHT

*Breeches	0
*Cotton union shirt	0
*Leather work shoes	0
*Sweater	0

CURRENCY

\$125

TOTAL WEIGHT CARRIED: 1
LOAD LIMIT: 40
ENCUMBRANCE PENALTY: 0



ARMOR TYPE	AREAS PROTECTED	PROTECTION WEIGHT	COST

WEAPON	RANGE	ROF	DAMAGE	SHOTS	NOTES
*Crowbar	--	--	Str+d4	1	

AMMO COUNTER

OOOOO OOOOO OOOOO
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Description: Male

Story: The last thing Peter remembers, he was in the trenches in France serving in the US Army. It was September 26th, 1918. Peter Malone is an assumed identity.